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Blockchain and distributed ledger technologies — Vocabulary

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Contents

	Page
Foreword	iv
Introduction	v
1 Scope	1
2 Normative references	1
3 Terms and definitions	1
Bibliography	10

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Foreword

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This document was prepared by Technical Committee ISO/TC 307, *Blockchain and distributed ledger technologies*.

Any feedback or questions on this document should be directed to the user's national standards body. A complete listing of these bodies can be found at www.iso.org/members.html.

Introduction

This document defines basic terms relating to blockchain and distributed ledger technologies to clarify the meaning of terms and concepts used in other document within the domain of ISO/TC 307 standards.

Clear, consistent and coherent standards require clear, consistent and coherent terminology. This document follows rules and guidelines set by ISO/TC 37, *Language and terminology*, for terminology standards.

This document applies to all types of organizations (e.g., commercial enterprises, government agencies, not-for-profit organizations). The target audience includes but is not limited to academics, solution architects, customers, users, tool developers, regulators, auditors and standards development organizations.

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Blockchain and distributed ledger technologies — Vocabulary

1 Scope

This document provides fundamental terminology for blockchain and distributed ledger technologies.

2 Normative references

There are no normative references in this document.

3 Terms and definitions

ISO and IEC maintain terminological databases for use in standardization at the following addresses:

- ISO Online browsing platform: available at <https://www.iso.org/obp>
- IEC Electropedia: available at <http://www.electropedia.org/>

3.1

asset

anything that has value to a stakeholder

[SOURCE: ISO/TS 19299:2015, 3.3, modified — Note 1 to entry has been removed.]

3.2

block

structured data comprising *block data* (3.3) and a *block header* (3.4)

3.3

block data

structured data comprising zero or more *transaction records* (3.79) or references to *transaction records* (3.79)

3.4

block header

structured data that includes a *cryptographic link* (3.16) to the previous *block* (3.2) unless there is no previous *block* (3.2)

Note 1 to entry: A *block header* can also contain a *timestamp* (3.75), a *nonce* (3.51), and other *DLT platform* (3.29) specific data, including a *hash value* (3.39) of corresponding *transaction records* (3.79).

3.5

block reward

reward given to *miners* (3.48) or *validators* (3.83) after a *block* (3.2) is *confirmed* (3.8) in a *blockchain system* (3.7)

Note 1 to entry: A reward can be in the form of a *token* (3.76) or *cryptocurrency* (3.14).

3.6

blockchain

distributed ledger (3.22) with confirmed blocks (3.9) organized in an append-only, sequential chain using cryptographic links (3.16)

Note 1 to entry: Blockchains are designed to be tamper resistant and to create final, definitive and *immutable* (3.40) *ledger records* (3.44).

3.7

blockchain system

system that implements a *blockchain* (3.6)

Note 1 to entry: A blockchain system is a type of *DLT system* (3.30).

3.8

confirmed

accepted by *consensus* (3.11) for inclusion in a *distributed ledger* (3.22)

3.9

confirmed block

block (3.2) that has been *confirmed* (3.8)

3.10

confirmed transaction

transaction (3.77) that has been *confirmed* (3.8)

3.11

consensus

agreement among *DLT nodes* (3.27) that 1) a *transaction* (3.77) is *validated* (3.81) and 2) that the *distributed ledger* (3.22) contains a consistent set and ordering of *validated* (3.81) *transactions* (3.77)

Note 1 to entry: Consensus does not necessarily mean that all *DLT nodes* (3.27) agree.

Note 2 to entry: The details regarding consensus differ among *DLT* (3.23) designs and this is a distinguishing characteristic between one design and another.

3.12

consensus mechanism

rules and procedures by which *consensus* (3.11) is reached

3.13

crypto-asset

digital asset (3.20) implemented using cryptographic techniques

3.14

cryptocurrency

crypto-asset (3.13) designed to work as a medium of value exchange

Note 1 to entry: Cryptocurrency involves the use of decentralized control and *cryptography* (3.17) to secure *transactions* (3.77), control the creation of additional *assets* (3.1), and verify the transfer of *assets* (3.1).

3.15

cryptographic hash function

function mapping binary strings of arbitrary length to binary strings of fixed length, such that it is computationally costly to find for a given output an input that maps to the output, it is computationally infeasible to find for a given input a second input that maps to the same output, and it is computationally infeasible to find any two distinct inputs that map to the same output

Note 1 to entry: Computational feasibility depends on the specific security requirements and environment.

3.16**cryptographic link**

reference, constructed using a *cryptographic hash function* (3.15) technique, that points to data

Note 1 to entry: A cryptographic link is used in the *block header* (3.4) to reference the previous *block* (3.2) in order to create the append-only, sequential chain that forms a *blockchain* (3.6).

3.17**cryptography**

discipline that embodies the principles, means, and methods for the transformation of data in order to hide their semantic content, prevent their unauthorized use, or prevent their undetected modification

[SOURCE: ISO 7498-2:1989, 3.3.20, modified — the NOTE has been removed.]

3.18**decentralized application****DApp**

application that runs on a *decentralized system* (3.19)

3.19**decentralized system**

distributed system (3.32) wherein control is distributed among the persons or organizations participating in the operation of the system

Note 1 to entry: In a decentralized system, the distribution of control among persons or organizations participating in the system is determined by the system's design.

3.20**digital asset**

asset (3.1) that exists only in digital form or which is the digital representation of another *asset* (3.1)

3.21**digital signature**

data which, when appended to a digital object, enable the user of the digital object to authenticate its origin and integrity

[SOURCE: ISO 14641:2018, 3.17, modified —"digital document" has been replaced with "digital object".]

3.22**distributed ledger**

ledger (3.43) that is shared across a set of *DLT nodes* (3.27) and synchronized between the DLT nodes using a *consensus mechanism* (3.12)

Note 1 to entry: A distributed ledger is designed to be tamper resistant, append-only and *immutable* (3.40) containing *confirmed* (3.8) and *validated* (3.81) *transactions* (3.77).

3.23**DLT**

distributed ledger technology

technology that enables the operation and use of *distributed ledgers* (3.22)

3.24**DLT account**

distributed ledger technology account

representation of an *entity* (3.34) participating in a *transaction* (3.77)

Note 1 to entry: A *smart contract* (3.72), *digital asset* (3.20), or one or more *private keys* (3.62), for example, can be associated with a DLT account.

3.25

DLT address

distributed ledger technology address

value that identifies a *DLT account* (3.24) participating in a *transaction* (3.77)

3.26

DLT network

distributed ledger technology network

network of *DLT nodes* (3.27) which make up a *DLT system* (3.30)

3.27

DLT node

distributed ledger technology node

node

<distributed ledger technology> device or process that participates in a network and stores a complete or partial replica of the *ledger records* (3.44)

3.28

DLT oracle

distributed ledger technology oracle

oracle

service that updates a *distributed ledger* (3.22) using data from outside of a *DLT system* (3.30)

Note 1 to entry: DLT oracles are useful for *smart contracts* (3.72) that cannot access sources of data external to the *DLT system* (3.30).

3.29

DLT platform

distributed ledger technology platform

set of processing, storage and communication *entities* (3.34) which together provide the capabilities of the *DLT system* (3.30) on each *DLT node* (3.27)

3.30

DLT system

distributed ledger system

distributed ledger technology system

system that implements a *distributed ledger* (3.22)

3.31

DLT user

distributed ledger technology user

entity (3.34) that uses services provided by a *DLT system* (3.30)

3.32

distributed system

system in which components located on networked computers communicate and coordinate their actions by interacting with each other

3.33

double spending

failure (3.35) of a *DLT platform* (3.29) where the control of a *token* (3.76) or *crypto-asset* (3.13) is incorrectly transferred more than once

Note 1 to entry: Double-spending is most often associated with *cryptocurrency* (3.14).

3.34

entity

item inside or outside an information and communication technology system, such as a person, an organization, a device, a subsystem, or a group of such items that has recognizably distinct existence

3.35**failure**

loss of ability to perform as required

[SOURCE: IEC 60050-192:2015, 192-03-01, modified — Notes 1 to 3 to entry have been removed.]

3.36**fault tolerance**

ability of a functional unit to continue to perform a required function in the presence of faults or errors

[SOURCE: ISO/IEC 2382:2015, 2123055, modified — The admitted term "resilience" has been removed; note 1 to 3 to entry have been removed.]

3.37**genesis block**

first *block* (3.2) in a *blockchain* (3.6)

Note 1 to entry: A genesis block has no previous *block* (3.2) and serves to initialize the *blockchain* (3.6).

3.38**hard fork**

change to a *DLT platform* (3.29) in which new *ledger records* (3.44) or *blocks* (3.2) created by the *DLT nodes* (3.27) using the new version of the *DLT platform* (3.29) are not accepted as valid by *DLT nodes* (3.27) using old versions of the *DLT platform* (3.29)

Note 1 to entry: If not adopted by all *DLT nodes* (3.27), a hard fork can result in a *ledger split* (3.45).

Note 2 to entry: In some contexts, the terms "hard fork" and "fork" (3.45) are sometimes used for a *ledger split* (3.45) that results from a hard fork of a *DLT platform* (3.29).

3.39**hash value**

string of bits which is the output of a *cryptographic hash function* (3.15)

[SOURCE: ISO/IEC 27037:2012, 3.11, modified — "cryptographic" has been added.]

3.40**immutability**

property wherein *ledger records* (3.44) cannot be modified or removed once added to a *distributed ledger* (3.22)

Note 1 to entry: Where appropriate, immutability also presumes keeping intact the order of *ledger records* (3.44) and the links between the *ledger records* (3.44)

3.41**interoperability**

ability of two or more systems or applications to exchange information and to mutually use the information that has been exchanged

[SOURCE: ISO/IEC 17788:2014, 3.1.5]

3.42**leaf node**

node (3.50) that has no child *nodes* (3.50)

3.43**ledger**

information store that keeps *records* (3.67) of *transactions* (3.77) that are intended to be final, definitive and *immutable* (3.40)

3.44

ledger record

record (3.67) containing transaction records (3.79), hash values (3.39) of transaction records (3.79), or references to transaction records (3.79) recorded on a distributed ledger (3.22)

Note 1 to entry: A reference can be implemented as a *cryptographic link (3.16)*.

3.45

ledger split

fork

creation of two or more different versions of a *distributed ledger (3.22)* originating from a common starting point with a single history

3.46

Merkle root

root node (3.69) of a Merkle tree (3.47)

3.47

Merkle tree

tree data structure in which every *leaf node (3.42)* is labelled with the *hash value (3.39)* of a data element and every non-leaf node is labelled with the *hash value (3.39)* of the labels of its child *nodes (3.50)*

3.48

miner

DLT node (3.27) which engages in mining (3.49)

3.49

mining

activity, in some *consensus mechanisms (3.12)*, that creates and *validates (3.82) blocks (3.2)* or *validates (3.82) ledger records (3.44)*

Note 1 to entry: Participation in mining is often incentivized by *block rewards (3.5)* and *transaction fees (3.78)*.

3.50

node

<organization of data> elementary component from which a data structure is built

3.51

nonce

number or bit string used once in a set of cryptographic operations

Note 1 to entry: A nonce is often random or pseudo-random. It is commonly used to guard against replay attacks, where a message is captured and re-sent by a malicious actor. In some *blockchain systems (3.7)* it is used to modulate *mining (3.49)* during the generation of a new *block (3.2)* and is stored in the *block header (3.4)*

3.52

off-chain

related to a *blockchain system (3.7)*, but located, performed, or run outside that *blockchain system (3.7)*

3.53

off-ledger

related to a *DLT system (3.30)*, but located, performed, or run outside that *DLT system (3.30)*

3.54

on-chain

located, performed, or run inside a *blockchain system (3.7)*

3.55

on-ledger

located, performed, or run inside a *DLT system (3.30)*

3.56**peer-to-peer**

relating to, using, or being a network of equal peers that share information and resources with each other directly without relying on a central *entity* (3.34)

3.57**permissioned**

requiring authorization to perform a particular activity or activities

3.58**permissioned DLT system**

permissioned distributed ledger system

permissioned distributed ledger technology system

DLT system (3.30) in which permissions are required

3.59**permissionless**

not requiring authorization to perform any particular activity

3.60**permissionless DLT system**

permissionless distributed ledger system

permissionless distributed ledger technology system

DLT system (3.30) that is *permissionless* (3.59)

3.61**private DLT system**

private distributed ledger system

private distributed ledger technology system

DLT system (3.30) that is accessible for use only to a limited group of *DLT users* (3.31)

Note 1 to entry: Public and private categories apply to *DLT users* (3.31), and *permissioned* (3.57) and *permissionless* (3.59) categories apply to *DLT users* (3.31) and those *entities* (3.34) that administer or operate the *DLT system* (3.30).

3.62**private key**

key of an *entity's* (3.34) asymmetric key pair that is kept secret and which should only be used by that *entity* (3.34)

[SOURCE: ISO/IEC 9798-1:2010, 3.22]

3.63**prune**

produce a smaller replica of a *distributed ledger* (3.22) by removing all *transaction records* (3.79) meeting specified criteria while ensuring that those *transactions* (3.77) can be restored with integrity if needed

3.64**public DLT system**

public distributed ledger system

public distributed ledger technology system

DLT system (3.30) which is accessible to the public for use

3.65**public key**

key of an *entity's* (3.34) asymmetric key pair which can be made public

[SOURCE: ISO/IEC 9798-1:2010, 3.25]

3.66

public-key cryptography

cryptography (3.17) in which a *public key* (3.65) and a corresponding *private key* (3.62) are used for encryption and decryption, or are used for verifying digital signatures and digitally signing, respectively

3.67

record

information created, received and maintained as evidence and as an *asset* (3.1) by an organization or person, in pursuit of legal obligations or in the *transaction* (3.77) of business

Note 1 to entry: This term applies to information in any medium, form or format.

[SOURCE: ISO 15489-1:2016, 3.14, modified — Note 1 to entry has been added.]

3.68

reward system

incentive mechanism

method of offering reward for some activities concerned with the operation of a *DLT system* (3.30)

Note 1 to entry: An example of a reward is a *block reward* (3.5).

3.69

root node

node (3.50) that has no parent *node* (3.50)

3.70

shared ledger

distributed ledger (3.22) in which the content of *ledger records* (3.44) is accessible by multiple *entities* (3.34)

3.71

sidechain

blockchain system (3.7) that *interoperates* (3.41) with a separate associated *blockchain system* (3.7) to perform a specific function in relation to the associated *blockchain system* (3.7)

Note 1 to entry: By convention the original chain is normally referred to as the "main chain", while any additional *blockchains* (3.6) which allow *DLT users* (3.31) to transact on the main chain are referred to as "sidechains".

3.72

smart contract

computer program stored in a *DLT system* (3.30) wherein the outcome of any execution of the program is recorded on the *distributed ledger* (3.22)

Note 1 to entry: A smart contract can represent terms in a contract in law and create a legally enforceable obligation under the legislation of an applicable jurisdiction.

3.73

soft fork

change to a *DLT platform* (3.29) that is not a *hard fork* (3.38) and in which some *records* (3.67) or *blocks* (3.2) created by the *DLT nodes* (3.27) using the old version of the *DLT platform* (3.29) are not accepted as *valid* (3.81) by *DLT nodes* (3.27) using new versions of the *DLT platform* (3.29)

3.74

subchain

logically separate chain that can form part of a *blockchain system* (3.7)

Note 1 to entry: A subchain allows for data isolation and confidentiality.